

1 Introduction

Most Layerscape product families feature FlexTimers (FTMs) which individually have 16-bit count capability. When longer counts are required, it is possible to chain/cascade multiple FTMs to count with 32 bits or more. How many FTMs can be chained into a longer count and which combinations are possible depends on the SoC family as shown in the following table.

Table 1. FlexTimer Chaining Options

Layerscape SoC Family	FlexTimers	Cascade options (least significant first)	Chain Control Register
LS1021A	8	5+1, 6+2, 7+3, 8+4	SCFG_FTM_CHAIN_CONFIG
LS1043A			
LS1046A			
LS1028A	8	1-8 and subranges	FTMCR
LS1088A	4	1-4 and subranges	FTMCR
LS2088A			
LX2160A	2	1-2	FTMCR

2 Documentation Inconsistencies

Before we describe how to properly cascade the FTMs, it should be noted that some Reference Manual releases have inconsistent content which may be confusing with respect to chaining FTMs. NXP strives to correct this going forward, but you may find the following issues in documentation currently available to you:

- The FTMCR documentation may incorrectly show more bits than you have FTMs on the device.
- The FTMCR or SCFG_FTM_CHAIN_CONFIG documentation may fail to mention that CH7 of an FTM with lesser significance feeds PHA of the chained FTM with more significance as done early in the FlexTimer chapter only for SCFG_FTM_CHAIN_CONFIG based devices.
- The QDCTRL register at offset 0x80 in the FTM memory map may not be documented, nor are bit 0, called QUADEN, or bit 3, called QUADMODE documented then. You can find missing descriptions in, for example, the current LS1046ARM.
- Where quadrature decoding support is shown in the FlexTimer chapter, it may not be made clear that it would refer to external pin access specifically. Internally, all FTMs that can be added to a chain have that support, even though it is then not usable for anything but chaining.
- SCFG_FTM_RESET[FTMCHNx] bits may be incorrectly documented as chaining bits when SCFG_FTM_CHAIN_CONFIG[FTM_CHNx] should have been referenced.

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- `SCFG_FTM_CHAIN_CONFIG[FTM_CHNx]` documentation does not state that the higher numbered `FTM` is the least significant part and the lower numbered `FTM` the most significant part of a chained 32-bit counter.

Keep checking for the latest documentation to ensure that you will over time see necessary corrections.

3 What does the Chain Control Register do for you?

Whenever an `FTM` overflows, the overflow must be propagated as an appropriate counter signal to the `FTM` forming the next stage of the chain. The control register enables the SoC logic that externally connects `FTMs`. What happens is that the output of `FTM<x>` channel 7 is connected to the quadrature decoder logic of `FTM<y>`. The quadrature decoder then clocks the pre-scaler of that `FTM`. SoCs with `FTMCR` as control register in general permit more flexibility in chaining `FTMs`.

So to make the chain work, we not only must set the control register, but we also must program `FTM` outputs and inputs correspondingly.

4 Configuring the FlexTimer output

In a chain, every `FTM` but the last one needs a special output configuration. To configure channel 7 of an `FTM` for chaining, we might think that we need a toggle whenever the timer overflows. The problem with that is however that the next timer would only count with half the intended frequency as it only gets the right edge to count every second toggle. What we want is to generate a pulse so that the next timer will count up every time the current one overflows.

One option to do that is to set `C7SC[MSB]` and `C7SC[ELSB]`, which in combination select the mode of “Edge-Aligned PWM” and a configuration of “High-true pulses (clear output on match-up)”. To complete the setup we also want to set `C7V` to `0xffff`, so that our pulse gets generated at the right time.

5 Configuring the chained FlexTimer input

In a chain every `FTM` but the first one needs a special input configuration. On the `FTM<y>` that should count via its quadrature decoder, we want to set it to decode count and direction by setting `QDCTRL[QUADMODE]` in addition to enabling it via `QDCTRL[QUADEN]`. This allows us to count the pulses generated by the `FTM<x>` that feeds us via the `PHA` quadrature decoder input.

6 Reading a chained counter

As the multiple 16b `CNT` registers cannot be read atomically, a wrap from one value to the next can occur at any time, leading to an inconsistent readout of the current value. The usual procedure to overcome it is the following:

- Read all 16b values of the chained `CNT` registers in the first set of variables starting with the most significant counter and ending with the least significant counter
- Read all 16b values again in the same order into a second set of variables, excluding the least significant `CNT` register
- Compare the first set with the second set. If they differ, start again from the top.
- Use the first set of variables as the consistent chained counter value.

This sequence exploits the fact that reads are much faster than the least significant counter can ever overflow. The likelihood of encountering an overflow during the read sequence is therefore low. If an overflow occurs it will be detected and the next attempt would then succeed to read all values without any overflows in the chain. Unconditionally retrying on any difference is a necessity though as, for example, interrupts could affect the timing and add unexpected delays.

7 Chaining example with `SCFG_FTM_CHAIN_CONFIG`

The following describes a simple example to chain `FTMs` 2 and 6 on an `LS1046A` into a 32-bit counter as an example for SoCs built with `SCFG_FTM_CHAIN_CONFIG`. `FTM6` is counting with a reduced RTC clock in this example to make the count easily observable and the overflow will then clock `FTM2` to form a 32-bit timer. The example can also be used on the `LS1043A` or `LS1021A` families, provided the appropriate clocking for the hardware is selected.

The example only shows the steps necessary for chaining timers and basic counter enablement. Other required initialization steps or application necessities are omitted and must be applied as described in the SoC reference manual.

To permit reproducing the example easily, simple U-Boot commands are used to directly write the registers. Note that register access in this example is Big Endian to match the memory map, that is, the 32-bit words written are byte swapped.

Table 2. Chaining of FTM2 and 6 on LS1046A

U-Boot command	Description
=> mw.l 29e0054 05000000	Enable FTM mode on FTM2 (msb counter)
=> mw.l 2a20054 05000000	Enable FTM mode on FTM6 (lsb counter)
=> mw.l 29e0008 ffff0000	Set Modulo to max for a free running counter
=> mw.l 2a20008 ffff0000	Set Modulo to max for a free running counter
=> mw.l 1570154 00400000	Use SCFG_FTM_CHAIN_CONFIG to chain FTM2 and FTM6
=> mw.l 2a20044 28000000	Set FTM6 C7SC[MSB ELSB] to generate a pulse
=> mw.l 2a20048 ffff0000	Set FTM6 C7V to 0xffff to generate a pulse at wrap time
=> mw.l 29e0080 09000000	Set FTM2 QDCTRL[QUADMODE QUADEN]
=> mw.l 2a20000 12000000	Enable RTC clock / 4 for FTM2 as example reference clock

The choice of the reference clock is arbitrary. A slow clock was chosen so that when dumping the CNT registers it is easier to observe the operation of the timer chain.

8 Chaining example with FTMCR

The following describes an example to chain FTM5 through 7 on an LS1028A into a 48-bit counter as example for SoCs built with FTMCR. To permit reproducing it easily, simple U-Boot commands are used to directly write the registers.

The example only shows the steps necessary for chaining timers and basic counter enablement. Other required initialization steps or application necessities are omitted and must be applied as described in the SoC reference manual.

Table 3. Chaining of FTM5 through 7 on an LS1028A

U-Boot command	Description
=> mw.l 2860054 00000005	Enable FTM mode on FTM7 (msb counter)
=> mw.l 2850054 00000005	Enable FTM mode on FTM6
=> mw.l 2840054 00000005	Enable FTM mode on FTM5 (lsb counter)
=> mw.l 2860008 0000ffff	Set Modulo to max for a free running counter
=> mw.l 2850008 0000ffff	Set Modulo to max for a free running counter
=> mw.l 2840008 0000ffff	Set Modulo to max for a free running counter
=> mw.l 1e00960 00000030	Use FTMCR to chain FTM5-7
=> mw.l 2840044 00000028	Set FTM5 C7SC[MSB ELSB] to generate a pulse
=> mw.l 2840048 0000ffff	Set FTM5 C7V to 0xffff to generate a pulse at wrap time
=> mw.l 2850080 00000009	Set FTM6 QDCTRL[QUADMODE QUADEN]
=> mw.l 2850044 00000028	Set FTM6 C7SC[MSB ELSB] to generate a pulse

Table continues on the next page...

Table 3. Chaining of FTM5 through 7 on an LS1028A (continued)

U-Boot command	Description
=> mw.l 2850048 0000ffff	Set FTM6 C7V to 0xffff to generate a pulse at wrap time
=> mw.l 2860080 00000009	Set FTM7 QDCTRL[QUADMODE QUADEN]
=> mw.l 2840000 0000000f	Enable System Clock / 128 for FTM5 as example reference clock

The choice of the reference clock is arbitrary. A somewhat slow clock was chosen so that when dumping the `CNT` registers it is easier to observe the operation of the timer chain.

The general method to chain multiple `FTMs` should be clearly visible here. As other devices with `FTMCR` like `LS1088A`, `LS2088A`, or `LX2160A` have fewer timers, this example needs to be properly adjusted to write the right timer registers and chain only up to the maximum amount available.

The necessary changes to run this example of an `LX2160A` would be, for example, to only write the registers of `FTM1` at `0x2800000` and `FTM2` at `0x2810000` instead of `FTM5` and `FTM7`, and set `FTMCR` to `0x01` to only connect those two `FTMs`. The same modification for the example works for an `LS1088A` or `LS2088A`.

Table 4. Chaining FTM1 and 2 on LX2160A

U-Boot command	Description
=> mw.l 2810054 00000005	Enable FTM mode on FTM2 (msb counter)
=> mw.l 2800054 00000005	Enable FTM mode on FTM1 (lsb counter)
=> mw.l 2810008 0000ffff	Set Modulo to max for a free running counter
=> mw.l 2800008 0000ffff	Set Modulo to max for a free running counter
=> mw.l 1e00960 00000001	Use FTMCR to chain FTM1-2
=> mw.l 2800044 00000028	Set FTM1 C7SC[MSB ELSB] to generate a pulse
=> mw.l 2800048 0000ffff	Set FTM1 C7V to 0xffff to generate a pulse at wrap time
=> mw.l 2810080 00000009	Set FTM2 QDCTRL[QUADMODE QUADEN]
=> mw.l 2800000 0000000f	Enable System Clock / 128 for FTM1 as example reference clock

9 Revision history

Table 5. Revision history

Revision Number	Date	Substantive Changes
0	24 March 2022	Initial release

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